

Module IV

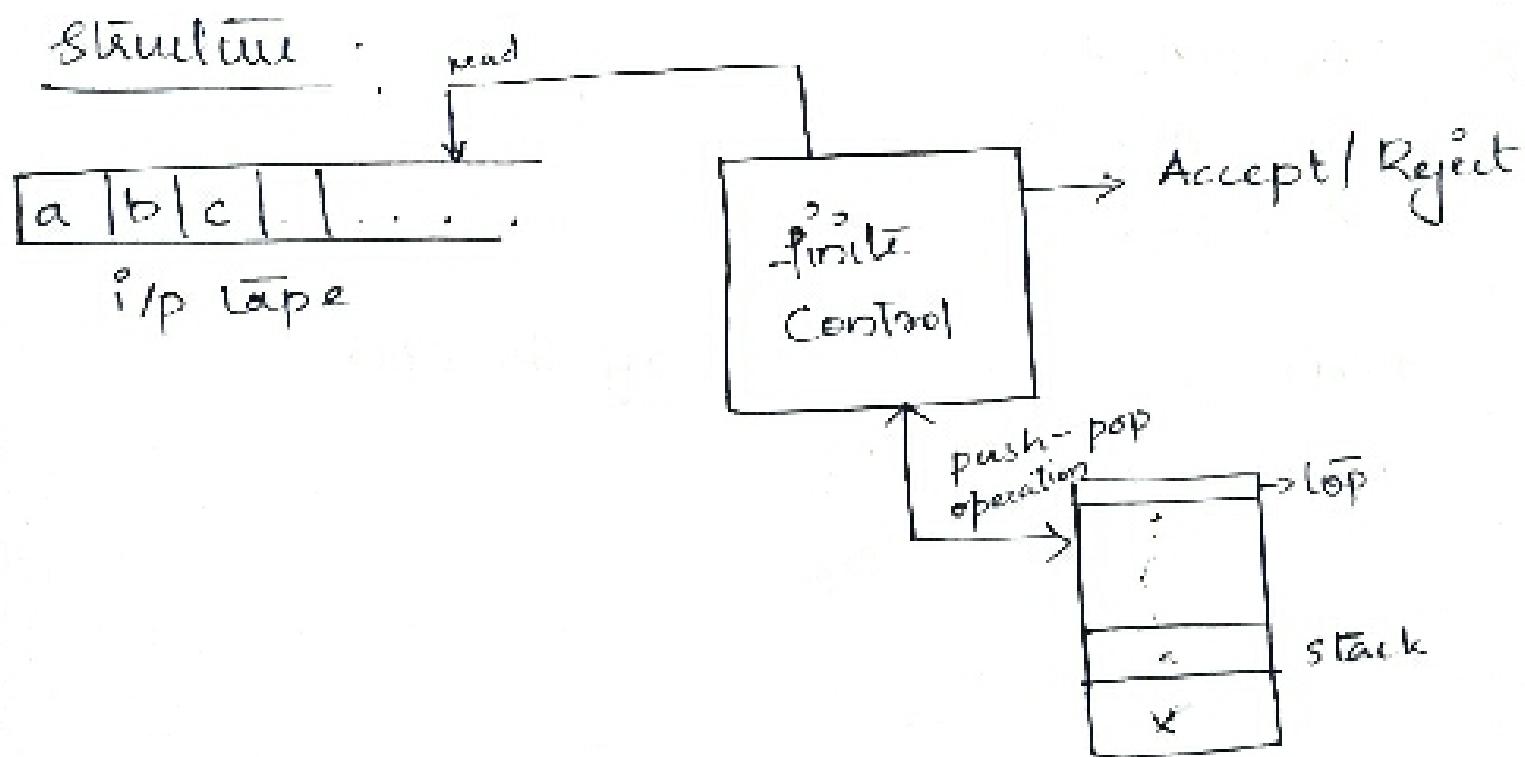
n-D Push Down Automata (NPDA)

context free language $\xrightarrow{\text{accept}} \text{PDA}$.

PDA = finite state machine + stack.

Components of NPDA

1. finite input tape
2. finite control
3. Stack.



Formal Definition of NPDA

$$M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$$

↓
capital gamma

$$3) S \rightarrow AaCB / ABA$$

$$A \rightarrow bAa / a$$

$$B \rightarrow BaB / b$$

$$C \rightarrow c$$

no ϵ production, no unit production, no useless symbol.
it is simplified.

$$④ S \rightarrow AaCb$$

$$S \rightarrow AD_1$$

$$D_1 \rightarrow D_2 D_3$$

$$D_2 \rightarrow a$$

$$D_3 \rightarrow CbD_4$$

$$D_4 \rightarrow b$$

$$⑤ S \rightarrow ABB$$

$$S \rightarrow AD_5$$

$$D_5 \rightarrow D_6 D_2$$

$$\cancel{D_6 \rightarrow B} \quad \cancel{D_2 \rightarrow B}$$

$$D_9 \rightarrow Ba$$

$$⑥ A \rightarrow bAA$$

$$A \rightarrow D_4 D_4$$

$$D_4 \rightarrow AD_2$$

$$⑦ B \rightarrow BaB$$

$$B \rightarrow \cancel{D_6} D_2$$

$$D_6 \rightarrow D_2 B$$

$$S \rightarrow AD_1 / AD_5$$

$$A \rightarrow D_4 D_3 / a$$

$$B \rightarrow \cancel{D_6} D_2 / b$$

$$C \rightarrow c$$

$$D_1 \rightarrow D_2 D_3$$

$$D_2 \rightarrow a$$

$$D_3 \rightarrow CD_4$$

$$D_4 \rightarrow b$$

$$D_5 \rightarrow D_6 \cancel{D_2} BD_2$$

$$\cancel{D_6 \rightarrow B}$$

$$D_7 \rightarrow AD_2$$

$$D_8 \rightarrow \cancel{D_2} \cancel{D_6} D_2 B$$

satisfy

- S takes as argument $S(q, a, x)$ where
 - q is a state
 - a is either an IP symbol in Σ or $a = \epsilon$ implying
 - x is a start symbol which is a member of T^-

Output of S is a finite set of pairs (P, α) where

- P is the new state and α is the string of slack symbol that replaces X at the top of the stack;

for instance, if $\alpha = \epsilon$, then stack is popped.

If $\alpha = X$, then the stack is unchanged.

If $\alpha = YZ$, then X is replaced by Z and Y is pushed onto the stack.

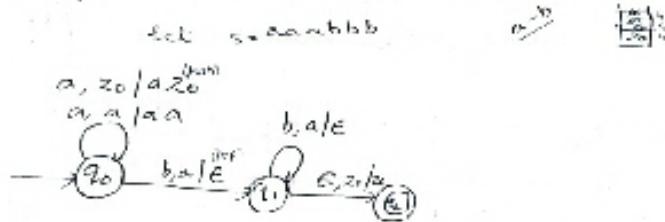
* Always stack top is left end.

A PDA P to be deterministic (DPDA) if and only if the following conditions are met.

1. $S(q, a, x)$ has at most one member for any q in Q , a in Σ or $a = \epsilon$ and x in T^- .
2. If $S(q, a, x)$ is non-empty for some a in Σ , then $S(q, \epsilon, x)$ must be empty.

1) Design a PDA to accept the language

$$L = \{ a^n b^n \mid n \geq 1 \}$$



2 types of acceptance :- empty stack

Acceptance by

final state - $\rightarrow q_f$

a) empty stack, stack is empty

30/10/19

Transitions

$$\delta(q_0, a, z_0) = (q_0, az_0)$$

$$\delta(q_0, a, a) = (q_0, aa) \text{ push}$$

$$\delta(q_0, b, a) = (q_1, \epsilon) \text{ pop}$$

$$\delta(q_1, b, a) = (q_1, \epsilon) \quad \text{String is accepted by final state}$$

$$\delta(q_1, \epsilon, z_0) = (q_2, z_0)$$

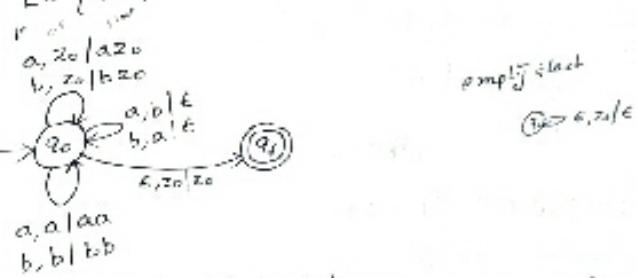
$\rightarrow q_0$ if it is accepted by empty stack
 $\delta(q_1, \epsilon, z_0) = (q_1, \epsilon)$

If string is accepted by both,

$$\delta(q_1, \epsilon, z_0) = (q_2, \epsilon)$$

2) L = set of all strings containing equal no. of a's & b's

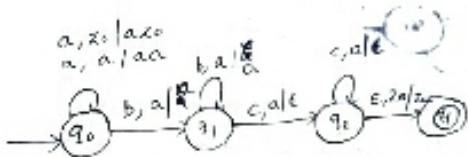
$$L = \{ ab, ba, baba, abba, \dots \}$$



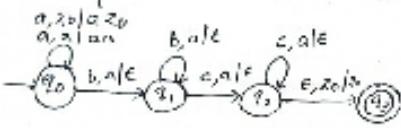
acceptance by final state

$$3) L = \{ a^n b^m c^n \mid n, m \geq 1 \}$$

$$L = \{ abc, aabc, \dots \}$$



4) $L = \{a^{m+n} b^n c^0 \mid n, m \geq 1\}$

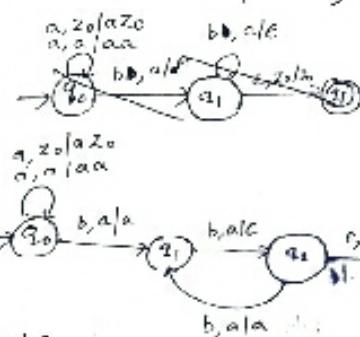


$$Q = \{q_0, q_1, q_2, q_f\}$$

$$\Sigma = \{a, b, c\}$$

$$\Gamma = \{z_0, a, b, c\}$$

5) $L = \{a^n b^{n+1} \mid n \geq 1\}$



Instantaneous Descriptions (ID)

ID is used formally describe the configurations of a PDA at a given instant. We define ID to be triple (q, w, σ) where

1. q is the state

2. w is the remaining input

3. σ is the stack content.

Conventionally, we show the top of the stack at the left end of σ and the bottom at the right end.

If $M = (\Sigma, \delta, \Gamma, \delta, q_0, z_0, F)$ is a PDA then we say

$$(q, aw, z\sigma) \xrightarrow{P} (q, w, \sigma)$$

If $\delta(q, a, z)$ contains (P, B) .

i) Trace your PDA for the language $L = a^n b^{n+1}$ $n \geq 1$ with $n = 2$

$$\Sigma = a^2 b^3 = aabbab$$

initial config.

$$(q_0, aabbab, z_0) \xrightarrow{P} (q_0, abbabb, a_2 z_0) \xrightarrow{P} \dots$$

$$(q_0, abbabb, a_2 z_0) \xrightarrow{P} (q_1, bbb, aa_2 z_0) \xrightarrow{P} \dots$$

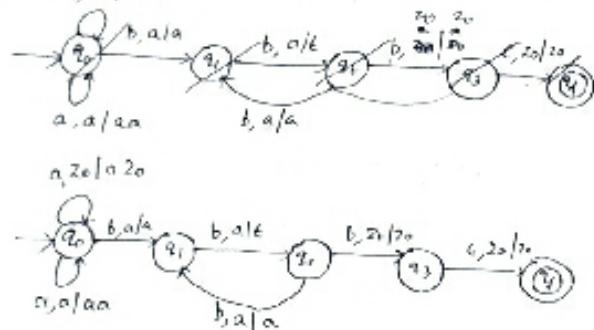
$$(q_1, bbb, aa_2 z_0) \xrightarrow{P} (q_1, b, a_2 z_0) \xrightarrow{P} (q_2, \epsilon, a_2 z_0) \xrightarrow{P} \dots$$

$$\xrightarrow{P} (q_f, \epsilon, z_0)$$

$$2) L = \{ a^n b^{n+1} \mid n \geq 1 \}$$

$$L = \{ abbb, aabbba, \dots \}$$

$a, z_0/a z_0$



$$\text{H-H} \\ 3) L = \{ a^m b^{m+n} c^n \mid n, m \geq 1 \}$$

Language of a PDA.

i. Acceptance by final state

Let $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$ be a PDA. Then $L(P)$, the language accepted by P by final state, is $L(P) = \{ w \mid (q_0, w, Z_0) \xrightarrow{\delta} (q, \epsilon, \alpha) \}$

OR

Some state $q \in F$ and any stack string α

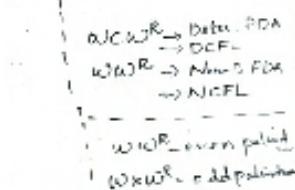
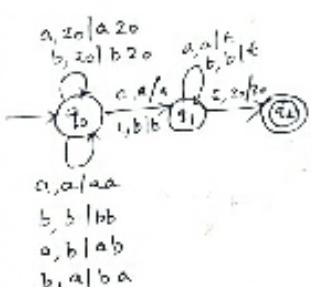
i.e., starting in the initial SD with w waiting on the input, P consumes w from the input and enters an accepting state, the contents of the stack at that time is irrelevant.

ii. Acceptance by empty stack.

For the PDA $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$, we define $N(P) = \{ w \mid (q_0, w, Z_0) \xrightarrow{\delta} (q, \epsilon, \epsilon) \}$ for any state q .

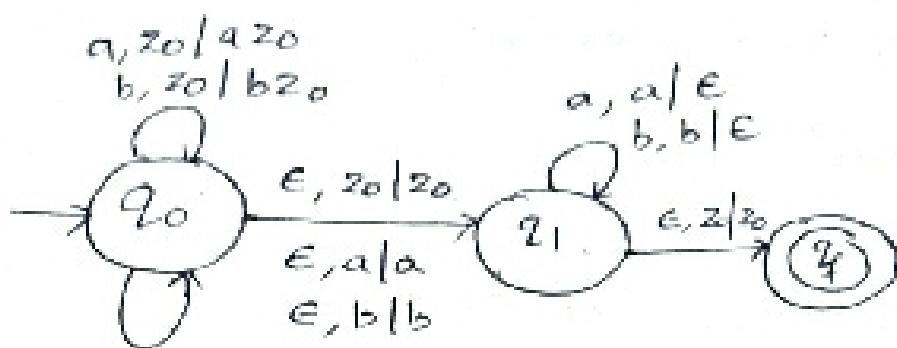
i.e., $N(P)$ is the set of input w that P can consume and at the same time empty its stack.

1. Design a PDA to accept the language $L = \{ w c w R \mid w \in (a, b)^*, w^R - \text{reverse of } w \}$



1/11/19

Q) Design a PDA for $L = \{ww^R\}$



$a, a/a$
 $b, b/b$
 $a, b/b$
 $b, a/a$

$(q_0, aaaa, z_0)$

